#### AFTER EFFECTS MENU COMMAND ID LIST

v.2.0 8/8/16 5:41am

AE Version: AFTER EFFECTS CC 2014 (13.0x214) OS: Macintosh OS 10.9.5/64 Created by: David Torno

Change Log:

2.0:

- · Added orange color scheme for possible Windows only ID's
- Added and Corrected over 70 ID entries
- · Updated Warning section below with new info
- 1.1.1: Fixed typo in app.findMenuCommandId (ID should be Id)

1.1:

- Fixed Layer Styles "Drop Shadow" & "Stroke
- Added "All Memory & Disk Cache"
- Added show/hide "Preview Panel"
- Added show/hide "Audio Panel"
- Added show/hide "Effects & Presets Panel"

1.0.1: Fixed "Remove All" layer styles ID

1.0: Initial release

EXTRA Special thanks to: Bigxixi for providing information that led to fixing and adding over 70 Menu ID's

Special thanks to contributors: ajk48n3 Zack Lovatt Tomas Sinkunas Shinsuke Matsumoto Ryan Summers Alex11G Remco Janssen

#### WARNING!!!!!!!!:

This list was typed out by hand, then processed via ExtendScript to extrapolate the menu ID numbers. There are typos, and errors throughout this document, so I make NO guarantee, of any kind, that the information in this document is useable or valid in any way. USE AT YOUR OWN RISK! I'm one guy and can only dedicate so much time to making something like this, it takes a lot of effort and I did it during my own free time. You're welcome. :)

The list is broken down into each primary menu drop down and is tabbed in for sub menu sections. There are a few sections towards the bottom of the document that didn't directly come from a known category and were placed under "MISC".

This document houses some overlap between OS platforms, but the overall list is based on Mac OS X, so some of the command ID's may not appy to Windows. I also have received Windows ID's from users that will not apply to Mac. The assumed Windows only ID's are marked in orange colored text. Searching by the primary Menu name will help you narrow down your search hopefully.

You will see light grey colored text that is italicized. This is marking menu commands that returned a 0 value, did not return any value, or do not have an ID assigned to them at all. If you see a typo or an incorrect ID number, feel free to let me know and I will do my best to update the document with your corrections, but I make no guarantee that it will be a quick turnaround in doing so.

You can test menu commands yourself by using the code... app.findMenuCommandId("insertMenuNameHere");

#### **DUPLICATE MENU COMMANDS WARNING:**

There are a number of duplicate menu command names like "New", and "File..." for example. I have no control over what ID value is returned for these individual commands. So the same ID value may appear more than once, which means that they may not do what you think they should do when you execute them. Always search this list for duplicate ID numbers before executing them. If you find a duplicate, then there is a strong chance that it may not execute properly. There are also a few confirmed duplicate ID numbers that were found in an Adobe file being used for different processes. My assumption is that they are either based on UI mode context, or somehow are incorrect. These few have been marked separately with a note.

#### **CONTRIBUTING TO THIS DOCUMENT:**

if you find out a new command ID that is not listed here, please let me know, and I will do my best to add it to a future list update. We currently have a thread on the After Effects Scripting forum, https://forums.adobe.com/thread/1511170, you can also leave a comment on the original ProVideoCoalition post (http://www.provideocoalition.com/aftereffects-menu-command-ids/). I appreciate any help, it only can help make the list better. Thanks.

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#### COLOR LEGEND FOR THE ID LIST BELOW:

GREY TEXT = MISSING OR UNKNOW ID VALUE RED TEXT = HEADS UP THAT THERE IS A DYNAMIC STRING VALUE. IT CAN ALSO BE A WARNING OR NOTE TO THE READER. BLUE TEXT = DYNAMIC MENU ITEMS LIKE, RECENTS, HISTORY, PRESETS, ETC... GREEN TEXT = IS AN ADDITIONAL DROPDOWN OR SEPARATE SUBMENU WITHIN THE MAIN PANEL, OBJECT, OR WINDOW BEING REFERENCED. ORANGE = WINDOWS ONLY????

LIST BEGINS HERE						
APPLE MENU:						
About This Mac	_	0				
Software Update	_	0				
App Store =	0					
System Preferences	S	_	0			
Dock = 0						
Recent Items =	0					

 Force Quit After Effects
 =
 0

 Sleep
 =
 0

 Restart...
 =
 0

 Shut Down...
 =
 0

 Log Out "COMPUTERNAMEHERE"...
 =
 0

# AFTER EFFECTS MENU:

About After Effects =	256				
Preferences = 2079	9				
General =	2359				
Previews =	2705				
Display =	2361				
Import =	2362				
Output =	2363				
Grids & Guides	=	2364			
Labels =	2365				
Media & Disk Cach	е	=	2439		
Video Preview	=	2704			
Appearance =	3071				
Auto-Save =	3122				
Memory & Multipro		. =	3124		
Audio Hardware	=	3125			
Audio Output Mapp	oing	=	3126		
Sync Settings	=	10307			
YOUREMAILHERE =	0				
Sync Settings Now	=	10300			
Last Update: =	0				
Use Settings From	a Differe			=	10301
Clear Settings	=	10303			
Manage Sync Setti					
Manage Creative C	loud Acc	ount	=	10304	
Services = 0					
Hide After Effects =	0				
Hide Others = 0					
Show All = 0					
Quit After Effects =	0				

## FILE MENU:

New	=	2264				
	New	Project	=	2		
	New	Folder	=	2139		
	Adob	e Photos	shop	File	=	3147
	MAX	ON CINE	EMA	4D File	=	4007
Open	Project	t	=	3		
Open	Recen	t Project	S=	2284		
	recen	tproject	1 =	2330		
	recen	tproject	2 =	2331		
	recen	tproject	3 =	2332		
	recen	tproject <sup>4</sup>	4 =	2333		
	recen	tproject	5 =	2334		

(and so on for additional projects) 3689 Browse in Bridge... = Close = 4 Close Project = 3154 Save = 5 Save As = 3840 Save As... 6 = Save a Copy...= 2166 Save a Copy As XML... = 3785 Save a Copy As CC (12)... 3841 = Increment and Save = 3088 Revert = 7 2105 Import = File... = 2003 2236 Multiple Files... \_ Adobe Premiere Pro Project... 5012 = Pro Import After Effects... 5013 = Vanishing Point (.vie)... 0 = Placeholder ... = 2126 Solid... = 3000 Import Recent Footage = 2283 recentfootageitem1 2310 = recentfootageitem2 2311 = recentfootageitem3 2312 = recentfootageitem4 = 2313 recentfootageitem5 2314 = recentfootageitem6 2315 = recentfootageitem7 = 2316 recentfootageitem8 = 2317 recentfootageitem9 2318 = recentfootageitem10 = 2319 recentfootageitem11 = 2320 (and so on for additional footage) Export = 2494 Add to Adobe Media Encoder Queue... 3800 = Add to Render Queue = 3984 Adobe Premiere Pro Project... 5012 = MAXON CINEMA 4D Exporter... 5023 = Add Fonts from Typekit... 4017 = Adobe Dynamic Link = 2552 Find = 2607 Add Footage to Comp= 2005 New Comp from Selection 2796 = Dependencies = 4001 Collect Files... = 2482 Consolidate All Footage 2107 = Remove Unused Footage = 2109 **Reduce Project** 2735 = Find Missing Effects = 4002 Find Missing Fonts 4003 =

Find Missing	Footage	) =	4004	
Watch Folder	=	2457		
Scripts = 8100				
Run Script Fil	e	=	8000	
Open Script E	Editor	=	8001	
script1.jsx	=	8101		
script2.jsx	=	8102		
script3.jsx	=	8103		
script4.jsx	=	8104		
script5.jsx	=	8105		
script6.jsx	=	8106		
script7.jsx	=	8107		
script8.jsx	=	8108		
script9.jsx	=	8109		
script10.jsx	=	8110		
(and so on fo	r additio	nal scri	ipts)	
Create Proxy =	2777			
Still =	2778			
Movie	=	2779		
Set Proxy =	2106			
File =	2003			
None =	2119			
Interpret Footage	=	2102		
Main =	2077			
Proxy	=	2103		
Remember In	iterpreta	tion	=	2254
Apply Interpre	etation	=	2255	
Replace Footage	=	2237		
File =	2003			
With Layered		=	3070	
Placeholder		2126		
Solid =	3000			
Reload Footage	=	2257		
Reveal in Finder	=	2562		
Reveal in Bridge	=	3690		
Project Settings	=	2611		
Quit = 1				
PageSetup =	8			
Print = 9				

# EDIT MENU:

Undo	=	16		
Redo	=	17		
Redo	=	2035		
History	/ =	2995		
	history	item1	=	-1048577
	historyitem2			-1048578
	history	item3	=	-1048579
	history	item4	=	-1048580

(and so on for additional history items)

- '		additio	nai nist	ory item	IS)
Cut =	18				
Copy =	19				
Copy with Prop			=	10310	
Copy Expressi		у	=	53	
Paste =	20				
Clear =	21				
Duplicate	=	2080			
Split Layer	=	2158			
Lift Work Area	=	2613			
Extract Work A	rea	=	2614		
Select All	=	23			
Deselect All	=	2004			
	2358	200.			
Select		Froun	=	2436	
None		2350	-	2400	
<b>B</b> 1	=	2351			
Yellow					
		2352			
Aqua		2353			
	=	2354	0055		
Lavend		=	2355		
Peach		2356			
Sea Fo		=	2357		
Blue	=	0			
Green	=	0			
Purple	_	0			
Orange	9	=	0		
Brown	_	0			
Fuchsia	а	_	0		
Cyan	=	0			
Sandst	tone	=	0		
Dark G	ireen	_	0		
Purge =	2370				
-	norv &	Disk Ca	ache	=	10200
All Mer	-	=	2373		
Undo	•	2371			
		Memor	v	=	2372
Snapsh		_	, 2481	_	LOIL
Edit Original		- 2142	2401		
Edit in Adobe A			3697		
		2265	3097		
Templates				0140	
Render		•	=	2149	
Output		Э	=	2150	
Paste mocha r		=	5006		
Start Dictation		=	0		076.
Upgrade Proje	ct PAR	s lo CS	54	=	3791

## **COMPOSITION MENU:**

New Composition... = 2000

Composition Settings... 2007 = Set Poster Time 2012 = Trim Comp to Work Area = 2360 Crop Comp to Region of Interest 2997 = Add to Adobe Media Encoder Queue... 3800 = Add to Render Queue = 2161 Add Output Module = 2154 Cache Work Area in Background 3975 = Cancel Caching Work Area in Background = 3985 Preview 2131 = RAM Preview = 2285 Audio = 7001 Audio Preview (Here Forward) 2127 = Audio Preview (Work Area) = 2772 Save Frame As 2233 \_ File... = 2104 Photoshop Layers... 5001 = PICT = 2025 Pre-render... = 2780 Save RAM Preview... = 2125 **Composition Flowchart** 2258 = Composition Mini-Flowchart = 3792 LAYER MENU: 2606 New = Text 7058 = Solid... = 3000 Light... = 2563 Camera... 2564 = Null Object 2767 = Shape Layer = 3736 Adjustment Layer = 2279 Adobe Photoshop File... 3147 = MAXON CINEMA 4D File... 4007 = Layer Settings... 2021 = Open Layer 3784 = **Open Layer Source** 2523 = **Reveal in Finder** = 2562 Mask = 2040 New Mask 2367 = Mask Shape... = 2068 Mask Feather... = 2069 Mask Opacity... 2453 = Mask Expansion... = 2736 Reset Mask 2448 = Remove Mask = 2368 **Remove All Masks** = 2369 Mode = 2440 2441 None = 2442 Add =

Subtract 2443 = Intersect 2444 = Lighten = 2445 Darken= 2446 Difference 2447 = Inverted 2052 = Locked= 2454 Motion Blur 2797 = Same As Layer = 2798 On = 2799 Off 2800 = Feather Falloff = 3987 Smooth 3988 = Linear = 3989 Unlock All Masks 2456 = Lock Other Masks 2455 = Hide Locked Masks 2524 = Mask and Shape Path = 3745 **RotoBezier** = 3053 2374 Closed = 2768 Set First Vertex = Free Transform Points 2051 = 2041 Quality = Best 2045 = Draft = 2044 2042 Wireframe = Bilinear 10207 = Bicubic= 10208 Switches 2053 = Hide Other Video 2054 = Show All Video 2055 = **Unlock All Layers** = 2244 Shy = 2113 Lock 2114 = Audio = 2056 Video = 2059 Solo = 2566 Effect = 2062 2160 Collapse = Motion Blur = 2116 2263 Adjustment Layer = Transform = 2020 Reset = 2605 Anchor Point... = 2101 Position... 2065 = Scale... 2066 = Orientation... = 2623 Rotation... = 2792 Opacity... 2070 = Flip Horizontal = 3766

	Flip Vertical Center In Viev	N=	3767 3819				
	Center Ancho	r Point i	-	Conte	nt	=	10312
	Fit to Comp	=	2156				
	Fit to Comp V						
	Fit to Comp H	leight	=	2733			
<b>-</b>	Auto-Orient	=	2165				
Time	= 3155				0450		
	Enable Time		-	=	2153		
	Time-Reverse Time Stretch.			2135			
	Freeze Frame						
Eromo	e Blending						
Fiame	Off =		2209				
	Frame Mix		2291				
	Pixel Motion		2292				
3D La			LLUL				
	Layer =						
	onment Layer		3972				
	larker =	2157	0072				
	rve Transparen		=	2190			
	ing Mode	=	2162				
	Normal=	2167					
	Dissolve	=	2168				
	Dancing Diss	olve	=	2169			
	Darken=						
	Multiply	=	2171				
	Color Burn	=	2201				
	Classic Color			2177			
	Linear Burn						
	Darker Color		2209				
	Add =	2170	- ·				
	Lighten	=	2179				
	Screen=	2172					
	Color Dodge	= Dedate	2200	0170			
	Classic Color	-	=	2176			
	Linear Dodge		2202				
	Lighter Color Overlay	=	2208 2173				
	Soft Light	=	2173				
	Hard Light	=	2175				
	Linear Light	=	2204				
	Vivid Light	=	2205				
	Pin Light	=	2206				
	Hard Mix	=	2207				
	Difference	=	2199				
	Classic Different	ence	=	2180			
	Exclusion	=	2181				
	Subtract	=	2210				
	Divide =	2211					

Hue = Saturation	2182 =	2183				
Color =	2184	2.00				
Luminosity	=	2185				
Stencil Alpha Stencil Luma		2186 2187				
Silhouette Alph		=	2188			
Silhouette Lun		=	2189			
Alpha Add	=	2198				
Luminescent F		= 2781	2197			
Next Blending Mode Previous Blending Mo	= de	=	2782			
Track Matte =	2269					
No Track Matte		=	2191			
Alpha Matte		2192	0100			
Alpha Inverted Luma Matte	=	= 2194	2193			
Luma Inverted		-	2195			
Layer Styles =	3739					
Convert to Edi Show All		-	=	3740		
Remove All	=	3743 3744				
Drop Shadow		9000				
Inner Shadow	=	9001				
Outer Glow	=	9002				
Inner Glow Bevel and Em	= hoss	9003 =	9004			
Satin =	9005	-	9004			
Color Overlay		9006				
Gradient Over	-	=	9007			
Stroke = Group Shapes=	9008 3741					
Ungroup Shapes	=	3742				
Arrange =	3798	••••=				
Bring Mask to		=	2016			
Bring Mask Fo Send Mask Ba		=	2018			
Send Mask ba		=	2019 2017			
Convert to Editable Te		=	3799			
Create Shapes from T		=	3781			
Create Masks from Te		=	2933	0070		
Create Shapes from \ Camera =	3842	ayer	=	3973		
Create Stereo		=	3843			
Create Orbit N		=	3844			
Link Focus Dis					=	3845
Link Focus Dis Set Focus Dis		-		3847 3846		
Auto-trace =	3044	Layor	-	5010		
Pre-compose	=	2071				

#### **EFFECT MENU:**

2163 Effect Controls= *MostRecentEffect* 0 (varies for each effect plugin) = 2072 Remove All = 7000 effectcategory1 =7001 effectcategory2 = effectcategory3 = 7002 effectcategory4 = 7003 effectcategory5 =7004 7005 effectcategory6 = 7006 effectcategory7 = effectcategory8 = 7007 effectcategory9 = 7008 effectcategory10 =7009 effectcategory11 = 7010 (and so on for additional effect categories) Last Effect = 2452 **ANIMATION MENU:** Save Animation Preset... 3075 = Apply Animation Preset... 2450 = **Recent Animation Presets** 2451 = 2460 recentpreset1 = recentpreset2 = 2461 recentpreset3 = 2462 2463 recentpreset4 = recentpreset5 = 2464 (and so on for additional recent presets) Browse Presets... 3691 = Add Keyframe = 2701 Toggle Hold Keyframe 2226 = Keyframe Interpolation... 2227 = Keyframe Velocity... 2228 = Keyframe Assistant = 2159 Convert Audio to Keyframes = 5015 Convert Expression to Keyframes = 2639 Easy Ease = 2509 Easy Ease In = 2510 Easy Ease Out 2511 = **Exponential Scale** = 5002 RPF Camera Import = 5018 Sequence Layers... = 5003 **Time-Reverse Keyframes** 3693 = 3016 ID USED BY MULTIPLE MENU ITEMS Animate Text = Enable Per-character 3D = 3737 Anchor Point = 3019 Position 3020 = Scale = 3021

Rotation = Opacity = All Transform Pr Fill Color = RGB = Hue = Saturatio Brightnes Opacity	= 3042 roperties = $3052$ = 3039 = 3029 = 3030 on = $3031$ ess = $3032$ = 3033	
Stroke Color = RGB = Hue = Saturatio Brightnes Opacity Stroke Width = Tracking =	= 3034 = 3035 on = 3036 ess = 3037 = 3038 = 3024	
Add Text Selector =	= 3043 et = 3027 e = 3028 3698 = 3017 ID USED BY MULTIPLE MENU ITEN	ИS
Wiggly = 3 Expression = Remove All Text Animat Add Expression = Separate Dimensions = Track Camera = 3 Track in mocha AE = Warp Stabilizer VFX = Track Motion = 2	ators = 3058 = 2702 = 3764 3983 = 5007 = 3986 2568	
Track Mask = 19 Track this Property = Reveal Properties with 1 Reveal Properties with 7 Reveal All Modified Prop Enable Auto Stopwatch	Keyframes=2387Animation=4011operties=2771	
$\begin{array}{rcl} \text{Zoom In} & = & 2i \\ \text{Zoom Out} & = & 2i \\ \text{Resolution} & = & 2i \\ \text{Full} & = & 2i \\ \text{Half} & = & 2i \end{array}$	3700 2092 2093 2037 2048 2047 2081 = 2046	

Custom... 2049 = Use Display Color Management 3704 = Simulate Output = 3703 No Output Simulation = 3705 HDTV (Re. 709) 3754 = SDTV NTSC = 3755 SDTV PAL 3756 = Legacy Macintosh RGB (Gamma 1.8) 3757 = Internet Standard RGB (sRGB) 3758 Kodak 5218 to Kodak 2383 = 3706 Universal Camera Film to Kodak 2383 3814 = My Custom RGB 3759 = Custom... 2049 = Show Rulers = 2280 Show Guides = 2274 Snap to Guides 2286 = Lock Guides = 2275 Clear Guides = 2276 Show Grid = 2277 Snap to Grid =2278 View Options... 2776 = Show Layer Controls = 2435 **Reset 3D View** = 2642 Switch 3D View = 2625 Active Camera 2710 = Front = 2711 Left 2712 = 2713 Top = Back = 2714 Right = 2715 Bottom = 2716 Custom View 1 = 2717 Custom View 2 2718 = Custom View 3 = 2719 Assign Shortcut to "Active Camera" = 0 F10 (Replace "Front") = 0 F11 (Replace "Custom View 1") 0 = F12 (Replace "Active Camera") \_ 0 Switch to Last 3D View = 2703 Look at Selected Layers 2834 = 2835 Look at All Layers = Go to Time... = 2076 Assign 3D View Shortcut 2624 = WINDOW MENU: 2738 Workspace = workspace1 = 3567 workspace2 3568 = workspace3 3569 = workspace4 = 3570

workspace5 3571 = workspace6 3572 = workspace7 = 3573 workspace8 3574 = (and so on for additional workspaces) **Undocked Panels** = 3576 New Workspace... 3565 = Delete Workspace... = 2740 Reset "LASTWORKSPACEUSED" 0 \_ Assign Shortcut to "CURRENTWORKSPACE" Workspace = 3707 Shift+F10 (Replace "Standard") = 0 Shift+F11 (Replace "Animation") 0 = Shift+F12 (Replace "Effects") = 0 **Extensions** = 4016 0 Adobe Kuler = Align 5014 = Audio = 7001 Brushes 3014 = Character = 3011 Effects & Presets 0 \_ 2028 Info = Mask Interpolation 5016 = 4013 Media Browser = Metadata 3788 = Motion Sketch = 5017 Paint = 3045 Paragraph = 3012 Preview = 2131 Progress 4005 = 5020 Smoother = Tools = 2010 Tracker 5005 = 5022 Wiggler = Box Creator 5024 = Box Creator Lite 5025 = **Cubic Distribution** = 5026 Cubic Distribution Lite = 5027 Cylinder Creator 5028 = Cylinder Creator Lite = 5029 Cylinder Distribution = 5030 Linear Assistant = 5031 Linear Assistant Lite = 5032 5033 Matrix Creator = Matrix Creator Lite = 5034 **Planar Assistant** 5035 = Pyramid Distribution 5036 = Spheroid Creator = 5037 Spheroid Creator Lite = 5038 Spheroid Distribution = 5039 Composition: (none) PANEL = -524329

Effect Controls: (none) PANE	L	=	-524330
Flowchart: (none) PANEL	=	-52433	1
Footage: (none) PANEL	=	-52433	2
Layer: (none) PANEL =	-52433	3	
Project PANEL =	-52433	4	
Render Queue PANEL	=	-52433	5
Timeline: opencomp1 PANEL		=	-524336
Timeline: opencomp2 PANEL	=	-52433	7
Timeline: opencomp3 PANEL	=	-52433	8
Timeline: opencomp4 PANEL	=	-52433	9
Timeline: opencomp5 PANEL	=	-52434	0
Timeline: opencomp6 PANEL	=	-52434	1
Timeline: opencomp7 PANEL	=	-52434	2
Timeline: opencomp8 PANEL	=	-52434	3
(and so on for additional open	n comp	panels)	

### HELP MENU:

After Effects Help	=	2542		
Scripting Help	=	2544		
Expression Reference	е	=	2548	
Effect Reference	=	2543		
Animation Presets	=	3563		
Keyboard Shortcuts	. =	3562		
Welcome Screen	=	2545		
Adobe Crash Reporte	er	=	4009	
Enable Logging	=	10212		
	=	10213		
After Effects Support	Center.		=	3699
Online User Forums	.=	3995		
Send Feedback	=	3837		
Manage My Account.		=	10001	
Sign Out (YOUREMA	ILHER	Ξ)	=	10002
Updates =	10003			

#### ALIGN PANEL (contextual menus):

Undock Panel =0Undock Frame=0Close Panel =0Close Frame =0Maximize Frame=0

## AUDIO PANEL (contextual menus): = 2029

Undock Panel =	0	
Undock Frame	=	0
Close Panel =	0	
Close Frame =	0	
Maximize Frame	_	0
Options =	0	

AVLAYER (contextual menus): SEE ALSO "LAYER MENU" For the majority of this menu

Effect = 2062				
Keyframe Assistant	=	2159		
Open Effect Controls	=	-15663	3121	
Open Layer =	3784			
Open Layer Source	=	2523		
Reveal in Finder	=	2562		
<b>Reveal Layer Source</b>	in Proje	ect	=	-15663125
Reveal Layer in Proje	ect Flow	chart	=	-15663126
Reveal Expression E	rrors	=	-15663	3127
Track Camera =	3983			
Warp Stabilizer VFX	=	3986		
Track Motion =	2568			
Track Mask =	10311			
Invert Selection	=	-15663	3141	
Select Children	=	-15663	3142	
Rename =	-15597	7581		

# **BRUSHES PANEL (contextual menus):**

	Undock Panel =	0		
	Undock Frame	_	0	
(	Close Panel =	0		
(	Close Frame  =	0		
	Maximize Frame	_	0	
	New Brush =	3016	ID USE	D BY MULTIPLE MENU ITEMS
I	Rename Brush	=	3017	ID USED BY MULTIPLE MENU ITEMS
	Delete Brush =	3018	ID USE	D BY MULTIPLE MENU ITEMS
	Text Only =	0		
	Small Thumbnail	_	0	
	Large Thumbnail	=	0	
	Small List =	0		
1	Large List =	0		
	Reset Brush Tips	=	0	
1	Angle dropdown			
	Pen Pressure	=	0	
	Pen Tilt	=	0	
	Stylus Wheel	_	0	
	Brush icon			
	New Brush	_	0	
	Rename Brus		_	0
	Delete Brush	_	0	
	Flow dropdown			
	Off =	0		
	Pen Pressure	_	0	
	Pen Tilt	_	0	
	Stylus Wheel	_	0	
(	Opacity dropdown			
	Off =	0	-	
	Pen Pressure	=	0	
	Pen Tilt	_	0	
	Stylus Wheel	_	0	

Roundness dropdown

Off =	0	
Pen Pressure	=	0
Pen Tilt	=	0
Stylus Wheel	=	0
Size dropdown		
Off =	0	
Pen Pressure	_	0
Pen Tilt	_	0
Stylus Wheel	=	0

#### **COMPOSITION VIEWER PANEL (contextual menus):**

```
Undock Panel =
                    0
Undock Frame
                    =
                           0
Close Panel =
                    0
Close Frame =
                    0
Maximize Frame
                           0
                    =
View Options...
                    =
                          2776
Composition Settings...
                          =
                                 2007
Show Composition Navigator =
                                 -13893636
Flow Right to Left
                           -13893637
                    =
Flow Left to Right
                           -13893638
                    =
Enable Frame Blending
                          =
                                 -16580618
Enable Motion Blur
                          -16580619
                    =
Draft 3D
                    -16580623
             =
Show 3D View Labels =
                          -13893645
Transparency Grid
                          -18087937
                    =
Composition Flowchart
                                 2258
                           =
Composition Mini-Flowchart =
                                 3792
Composition Viewer dropdown
      New Comp Viewer
                                 0
                           =
      Locked=
                    2454
      Close Comp 5 =
                          0
      Close Other Comp Views
                                        0
                                 _
      Close All
                    _
                           0
Composition Viewer Viewport
New
      =
             2264
      Viewer =
                    3700
      Text =
                    2836
      Solid... =
                    2038
      Light... =
                    2563
      Camera...
                    =
                          2564
      Null Object
                          2767
                    =
      Shape Layer =
                          3736
      Adjustment Layer
                                 2279
                          =
      Adobe Photoshop File...
                                        3148
                                 =
      MAXON CINEMA 4D File...
                                 =
                                        4008
Composition Settings...
                                 2007
                           =
Preview
                    2131
             =
      RAM Preview =
                          2285
```

Audio = 2434 Audio Preview (Here Audio Preview (Worł	( Area)	d) =	= 2772	2127
Switch 3D View =	2625			
Active Camera	=	2710		
Front = 2711				
Left = 2712				
Top = 2713				
Back = 2714				
Right = 2715				
Bottom= 2716				
Custom View 1	=	2717		
Custom View 2	=	2718		
Custom View 3	=	2719		
Reveal Composition in Proje	ect	=	3696	
Rename = -1559	7581			
Cache Work Area in Backgr	ound	=	3975	
Composition Flowchart	=	2258		
Composition Mini-Flowchart	=	3792		

# COMPOSITION TIMELINE PANEL (contextual menus):

Co	lumns
00	annio

Hide This = Rename This Columns = <i>AIV Features</i>		-15990786
	2358	
# =	0	
Layer Name		0
Comment	=	0
Switches	=	2053
Modes =	0	
Parent	=	0
Keys =	0	
In =	0	
Out =	0	
Duration	=	0
Stretch=	0	
Timeline Work Area		
Lift Work Area =	2613	
Extract Work Area	=	2614
Trim Comp to Work A	rea	= 2360

#### **EFFECT CONTROLS PANEL (contextual menus):** Undock Panel = 0

Show Animation Pre	sets	=	-18808834
Maximize Frame	=	0	
Close Frame =	0		
Close Panel =	0		
Undock Frame	=	0	
Undock Panel =	0		

#### Effect Controls dropdown

Viewer	=	0	
=	0		
ontrols	Views	=	0
0			
у			
2240			
_	0		
2701			
=	2519		
=	2520		
ly	=	53	
=	2536		
	= ontrols 0 y 2240 = 2701 =	ontrols Views 0 y 2240 = 0 2701 = 2519 = 2520 ly =	$ \begin{array}{rcl} = & 0 \\ \text{ontrols Views} &= \\ 0 \\ y \\ 2240 \\ = & 0 \\ 2701 \\ = & 2519 \\ = & 2520 \\ \end{array} $ $ \begin{array}{rcl} \text{ly} &= & 53 \\ \text{ly} &= & 53 \\ \end{array} $

# EFFECTS & PRESETS PANEL (contextual menus): = 3718

	I S FAN		IIICALUC		s). – J	/ 10
Undock Panel	=	0				
Undock Frame	е	=	0			
Close Panel	=	0				
Close Frame	=	0				
Maximize Frai	me	=	0			
Save Animatic	on Prese	et	=	3075		
Browse Prese	ts	=	3691			
Categories	=	0				
Finder Folders	S <i>=</i>	0				
Alphabetical	=	0				
Show Effects	for All C	Color De	epths	_	0	
Show Effects	=	-17760	)260			
Show Animation	on Pres	ets	=	-18808	3834	
Reveal in Find	ler	=	2562			
Refresh List	=	0				
Searchbar						
Cut	=	18				
Сору	=	19				
Paste	=	20				
Spellin		Gramma		=	0	
	Show	Spelling	g and G	rammai	´ =	0
			nent No		=	0
				Typing		0
	Check	Gramn	nar With	n Spellir	ng	=
	Correc	ct Spelli	ng Auto	matical	ly	=
Substi	tutions		0			
	Show	Substitu	utions	=	0	
	Smart	Copy/F	Paste	=	0	
	Smart	Quotes	; =	0		
	Smart	Dashes	5 =	0		
	Smart	Links	_	0		
	Data D	Detector	´S	_	0	
	Text R	eplacer	nent	_	0	
		-				

0 0

Transformations =	0	
Make Upper Case	_	0
Make Lower Case	_	0
Capitalize =	0	
Speech = 0		
Start Speaking	_	0
Stop Speaking=	0	

# FLOWCHART PANEL (contextual menus):

CHART FANLL (COIN	iextual menus	-
Undock Panel =	0	
Undock Frame	= 0	
Close Panel =	0	
Close Frame =	0	
Maximize Frame	= 0	
Cleanup =	-17760257	
Show Layers =	-17760259	
Show Effects =	-17760260	
Show Footage =	-17760261	
Show Solids =	-17760262	
Straight Lines =	-17760264	
Curved Lines =	-17760265	
Top to Bottom =	-17694721	
Bottom to Top =	-17694722	
Left to Right =	-17694723	
Right to Left =	-17694724	
justify Left =	0	
justify Mid-Left=	0	
justify Center =	0	
justify Mid-Right	= 0	
justify Right =	0	
Flowchart dropdown		
New Flowcha	rt =	0
Locked=	2454	
Close =	4	
Close Other \	/iews =	0
Close All	= 0	

# FOOTAGE VIEWER PANEL (contextual menus):

Undock Panel =	0			
Undock Frame	=	0		
Close Panel =	0			
Close Frame =	0			
Maximize Frame	_	0		
Transparency Grid	=	-18087	'937	
<b>Pixel Aspect Correcti</b>	on	=	-18087	'938
Footage viewer drope	down			
New Footage	Viewer	_	0	
Locked=	2454			
Close Skies0	313_1_l	L.jpg	=	0
Close Other F	Footage	Views	=	0

Close All	_	0	
Skies0308_	H.jpg	=	0
Skies03 13	_1_L.jpg	=	0

# **INFO PANEL (contextual menus):**

Undock Panel =	= 0	
Undock Frame	=	0
Close Panel =	= 0	
Close Frame =	= 0	
Maximize Fram	e =	0
Auto Color Disp	olay =	0
Percent =	= 0	
Web = (	)	
HSB = 0	)	
8-bpi (0-255) =	= 0	
10-bpi (0-1023)	_	0
16-bpi (0-32768	3) =	0
Decimal (0.0-1.	0) =	0

# LAYER VIEWER PANEL (contextual menus): SEE ALSO "AVLAYER" and "LAYER MENU" For the majority of this menu

Undock Panel =	0			
Undock Frame	_	0		
Close Panel =	0			
Close Frame =	0			
Maximize Frame	=	0		
Transparency Grid	=	-1808	87937	
<b>Pixel Aspect Correct</b>	tion	=	-180	87938
Layer viewer dropdo	own			
New Layer V	liewer	_	0	
Locked=	2454			
Close curren	tlayer	_	0	
Close Other	Layer \	liews/	_	0
Close All	_	0		

## MASK INTERPOLATION PANEL (contextual menus):

Undock Panel =	0		
Undock Frame	_	0	
Close Panel =	0		
Close Frame =	0		
Maximize Frame	_	0	
Restore Default Se	ettings	=	0
Keyframe rate drop	odown		
Auto =	0		
15 =	0		
24 =	0		
25 =	0		
30 =	0		
60 =	0		
Matching method d	Iropdow	n	

Auto = 0 Curve = 0 Polyline = 0Sub menu dropdown Pixels Between Vertices = 0 Total Vertices = 0 Percentage Of Outline = 0

# MOTION SKETCH PANEL (contextual menus):

Undock Panel =	0	
Undock Frame	_	0
Close Panel =	0	
Close Frame =	0	
Maximize Frame	_	0

# PAINT PANEL (contextual menus):

0	
=	0
0	
0	
=	0
0	
3029	
0	
=	0
=	0
=	0
=	0
& Paint	_
=	0
nly	_
2446	
=	2171
=	2201
=	2203
2442	
=	2445
2172	
=	2200
_	2202
-	
=	2173
	2174
=	2174 2175
=	2174
	= 0 0 3029 0 = = = = = % Paint = nly 2167 2446 = = 2442 = 2442 = 2172

0

0

Pin Light 2206 = Hard Mix 2207 = Difference = 2447 Exclusion = 2181 2182 Hue = Saturation 2183 = Color = 2184 Luminosity 2185 = Silhouette Luma = 2189 PREVIEW PANEL (contextual menus): = 2031 Undock Panel = 0 Undock Frame = 0 Close Panel = 0 Close Frame = 0 Maximize Frame \_ 0 Previews Favor Active Camera 0 = Framerate dropdown Auto = 0 15 = 0 24 0 = 25 0 = 29.97 = 0 30 = 0 59.94 = 0 60 0 \_ Ram preview options dropdown RAM Preview Options= 0 Shift+RAM Preview Options = 0 Resolution dropdown Auto = 0 Full = 2048 Half 2047 = Third = 2081 Quarter = 2046 Custom... 2049 = Skip dropdown 0 \_ 0 1 0 = 2 = 0 5 = 0 **PROJECT PANEL (contextual menus):** Undock Panel = 0 Undock Frame \_ 0 Close Panel = 0 Close Frame = 0 Maximize Frame 0 \_ -15990788 Columns =

Name =

0

	Label =	2358			
	Type =	0			
	Size =	0			
	Comment	0	0		
	File Path		0		
	Date =	0	0		
	Media Du	ration	=	0	
	Frame Ra		0		
	Media Sta		0		
	Media En		0		
	In Point	_	0		
	Out Point	_	0		
	Duration	_	0		
	Tape Nan	ne =	0		
	Video Info	) =	0		
Project	t Settings	. =	2611		
Thumb	onail Trans	parency Grie	d	=	-983043
Colum					
	Hide This	=	-15990	)785	
	Rename	This	=	-15990	)786
	Columns	=	-15990	)788	
		ame =	0		
		ibel =	2358		
	-	vpe =	0		
		ze =	0	0	
		omment	=	0	
		le Path	=	0	
		ate =	0		0
		edia Duratio		=	0
		ame Rate	=	0	
		edia Start	=	0	
		edia End	_	0 0	
		Point ut Point	_	0	
			_	0	
		uration pe Name	=	-	
		deo Info	_	0	
Compo	osition Item		_	0	
Compe		ion Settings		=	2007
		ork Area in E			= 3975
		p from Sele		=	2796
		with Precom		=	-15597572
	Create Pr		2777	_	10007072
		ill =	2778		
		ovie	=	2779	
	Set Proxy		2106		
	•	e =	2003		
		one =	2119		
	Reveal in	Compositio		=	-15597580
		mpUsedIn1		-1402	4705

compUsedIn2 = -14024706 compUsedIn3 = -14024707 compUsedIn4 = -14024708 (and so on for additional used in locations) -15597581 Rename = Footage Item New Comp from Selection 2796 = Replace with Precomp (used X times) -15597572 = Create Proxy = 2777 Still... = 2778 Movie... 2779 = Set Proxy = 2106 File... = 2118 None = 2119 Interpret Footage 2102 = Main... =2077 Proxy... = 2103 Remember Interpretation 0 Apply Interpretation 2255 = **Replace Footage** 2237 = File... = 2078 With Layered Comp 3070 = Placeholder... = 2126 Solid... = 3000 **Reload Footage** 2257 = **Reveal in Finder** 2562 = **Reveal in Bridge** 3690 = Reveal in Composition -15597580 = compUsedIn1 = -14024705 compUsedIn2 = -14024706 compUsedIn3 = -14024707 compUsedIn4 = -14024708 (and so on for additional used in locations) Rename = -15597581 Project panel bin area New Composition... 2000 = 2139 New Folder = New Adobe Photoshop File... = 3147 New MAXON CINEMA 4D File... 4007 = Import = 2105 2003 File... = Multiple Files... = 2236 Adobe Premiere Pro Project... 5012 = Pro Import After Effects... 5013 = Vanishing Point (.vie)... 0 = Placeholder... = 2126 Solid... = 3000 Import Recent Footage 2283 = 2310 recentfootageitem1 = recentfootageitem2 2311 =

	recent recent recent recent recent recent recent	tfootageitem tfootageitem tfootageitem tfootageitem tfootageitem tfootageitem tfootageitem tfootageitem tfootageitem	14 = 15 = 16 = 17 = 18 = 19 = 110 = 111 =	2312 2313 2314 2315 2316 2317 2318 2319 2320 000tage)		
Searchbar		10				
Cut	=	18				
Copy Paste	=	19 20				
		Grammar	_	0		
Openn	-	Spelling an		0	0	
		Cocument		=	0	
		Spelling W		ina =	0	
		Grammar			_	0
		ct Spelling A		-	=	0
Substi	tutions			5		
	Show	Substitutior	ns =	0		
	Smart	Copy/Paste	e =	0		
	Smart	Quotes =	0			
	Smart	Dashes =	0			
	Smart	Links =	0			
		Detectors	=	0		
	Text F	Replacemen	t =	0		
Transt	ormatic		0			
		Upper Case		0		
		Lower Case		0		
0	Capita		0			
Speed		= 0		0		
		Speaking	=	0		
	Stop S	Speaking=	0			
RENDER QUEUE IT Duplicate Duplicate with	= File Na	2080 ame =	215	8		
Add Output M	odule	= 21	54			

•	ate with File Na		=	2158	
Add Ol	utput Module	=	2154		
Reveal	Composition	in Proje	ct	=	3696
Log					
-	Errors Only Plus Settings	=	-13369 -13369		
	Plus Per Fran			10000	0047
	Plus Per Fran	ne inio	=	-1.3.305	9.347
Output	module	ie inio	=	-13369	9347
Output			= 0	-1330	9347
Output	module	= =	= 0 0	-1330	9347
Output	module Lossless	=	= 0 0 0	-1330	9347
Output	module Lossless AIFF 48kHz	= = =		-1336	9347

Multi-Machine Sequence 0 = Photoshop = 0 QuickTime DV NTSC 48kHz = 0 QuickTime DV PAL 48kHz = 0 RAM Preview = 2285 TIFF Sequence with Alpha 0 \_ Custom... 2049 = 0 Make Template... \_ Output to Comp Name = 0 Comp Folder and Name = 0 Comp And Output Module Name 0 = Project And Comp Name 0 = Comp Name And Dimensions = 0 Comp And Frame Range 0 = 2049 Custom... = Post render action None = 2119 Import = 2105 Import & Replace Usage 0 = Set Proxy 2106 = Render settings 0 Best Settings = Custom 2155 = Current Settings = 0 DV Settings = 0 Draft Settings = 0 Multi-Machine Settings \_ 0 Custom... 2049 = Make Template... 0 = **RENDER QUEUE PANEL (contextual menus):** Undock Panel = 0 Undock Frame 0 \_ Close Panel = 0 Close Frame = 0 Maximize Frame \_ 0 Columns **Hide This** -15990785 = Rename This... -15990786 = Columns -15990788 = render = 0 Label = 2358 # = 0 Comp Name 0 = Status = 0 Started= 0 Render Time = 0 0 Comment =

## SHAPE LAYER (contextual menus):

Convert To Bezier Path = 0

## SMOOTHER PANEL (contextual menus):

0

# TOOLS PANEL (contextual menus):

Workspace of	dropdown
--------------	----------

workspace1	=	3567			
workspace2	=	3568			
workspace3	=	3569			
workspace4	=	3570			
workspace5	=	3571			
workspace6	=	3572			
workspace7	=	3573			
workspace8	=	3574			
(and so on for	additio	nal woi	kspace	<mark>S</mark> )	
Undocked Pan	els	=	3576		
New Workspac		=	3565		
Delete Worksp	ace	=	2740		
Reset "LASTW	/ORKS	PACEL	JSED"	=	3566

#### **TRACKER PANEL (contextual menus):**

Undock Panel =	0			
Undock Frame	_	0		
Close Panel =	0			
Close Frame =	0			
Maximize Frame	_	0		
Track this Property	=	2643		
Reveal Current Tracl	k in Tir	neline	_	0
Magnify Feature Who	en Dra	agging	_	0
New Track Point	_	0		
Display Motion Paths	5 =	0		

## WIGGLER PANEL (contextual menus):

Undock Panel =	0		
Undock Frame	_	0	
Close Panel =	0		
Close Frame =	0		
Maximize Frame	_	0	
Apply to dropdown			
Temporal G	raph	_	0
Spatial Path	—	0	

#### **Dimensions dropdown**

Dimensions dropdown						
	X	_	0			
	Y	_	0	-		
	All the		=	0		
		epende	ntiy	=	0	
	Noise dropdov			0000		
	Smoot		=	3988		
	Jaggeo	1	=	0		
MARK	FRS					
MAIIN	DeleteAllMark	ers	=	2538		
	DeleteThisMa		=	2537		
	GoToMarkerTi		=	3999		
	LockMarkers	=	2565			
	Settings	=	2567			
	UpdateMarker	sFrom		=	2539	
	•					
SHUT	TER SUBMEN	U:				
	AddKeyframe	=	2518			
	EditValue	=	2641			
	Reset =	2521				
	SeparateDime		=	3764		
	Shutter180Pha		=	2557		
	Shutter180Pha		=	2560		
	Shutter360Pha		=	2558		
	Shutter720Pha		=	2561		
	Shutter90Phas	se0	=	2559		
REME	MBER 3D VIE	<i>N</i> -				
	A =	2626				
	B =	2627				
	C =	2628				
	•					
COMP	<b>OSITION VIEW</b>	VS:				
	FourCompViev	ws	=	2826		
	OneCompView	N	=	2824		
	TwoCompView		=	2825		
ADOB	E DYNAMIC L					
	ImportPremier				2554	
	NewPremierel	ProSeq	uence	=	2553	
ANIMATOR TLW Menu:						
AININ/	Property	=	3016		ED BY MULTIPLE MENU ITEN	19
	Selector	_			ED BY MULTIPLE MENU ITEN	
	00100101	_	5017	10 001		
MISC ID'S FOUND:						
	RememberWo	rkspac	е			
	Custom	=	3760			
	A =	3708				

В =	3709			
C =	3710			
CreateFootageOutlines			=	3932
KeyframeV	alue	=	2241	
RoveAcros	sTime	=	3153	
SelectEqualKeyframes			=	2934
SelectFollowingKeyframes			=	3073
SelectPreviousKeyframes			=	3072
ShowTextP	anels	=	3013	
ConvertSha	3064			
Horizontal	=	3065		
Vertical	=	3066		
FeatherEdi	=	3993		
FeatherEdi	tExtent	=	3993	
FeatherEdi	tTension	=	3992	
FeatherHol	d =	3991		
UserProfile	=	10305		